



Britannica International School, Shanghai: Curriculum Overview, Year 2

PE

Swimming

- Consolidate skills from block 1.
- Swim stroke development.
- Use both arms and legs to experience forward propulsion.
- situations.

Athletics

- Sprint using the correct alternating arm and leg action.
- Hurdling using alternating leading legs.
- Standing long jump with the correct landing.
- Shot put with 2 hand overhead.

Competitive Activities

- Kick and receive a ball at my feet.
- Throw and catch a ball using one or two hands.
- Work cooperatively as a team.
- Understand and apply various rules of a game.

Mathematics

- Number and Place Value
- Addition and Subtraction
- Weight and Volume
- Length and Height
- Shape

Music

- Basic Samba Drumming Patterns
- Basic Ukulele Chords, C, F, Am
- Playing and singing together
- Leading an ensemble
- Ensemble skills
- Reading basic notation
- Reading chord diagrams

English

Fiction – Stories about the Wild
The children will explore how authors use description to enhance the information they present to readers and will include descriptive vocabulary in their own writing. The children will learn to sequence familiar stories and to adapt the plot of well-known stories to plan and write their own.

Non-Fiction – Recounts and Diaries
The children will use conjunctions to expand sentences before writing their own recounts in a diary form about an English animal.

Poetry – Monster and Dinosaur Poems
The children will enjoy identifying, reading and writing questions, statements, exclamations and commands. They will understand how to combine sentences to write short poems and how to edit and improve their writing.

Phonics and Spelling
Phase 5 and 6 Letters and Sounds

Geography

Extreme Earth
The children will learn about the destructive powers of nature, from volcanoes and earthquakes to tsunamis and tornadoes. Through discussion and practical tasks, children will learn about how and why these natural phenomena occur, and the ways in which they affect people and the environment.

Science

Uses of Everyday Materials
The children will learn about the uses of everyday materials including wood, plastic, metal, glass, brick, paper and cardboard. Children then go on to compare the suitability of different everyday materials for different purposes. They explore how objects made of some everyday materials can change shape and how the recycling process is able to reuse some everyday materials numerous times.

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Art

Nature Sculptures
The children will learn about different kinds of nature sculptures and learn about the work of Andy Goldsworthy.

Design and Technology

Fabric Bunting
The children will explore different fabrics that they could use for their designs. Using techniques such as sewing, stapling and gluing, children will decorate their felt flag.

Mandarin

Non-native speakers: Topics to be covered include Chinese New Year, Going Out, Fruits and Farm Animals.

Advanced: Continue to expand speaking vocabulary and enhance conversational skills. To increase character vocabulary. To read and understand the texts and stories with the help of Pinyin. Topic to be covered is Buying Food & Fruits.

Native speakers: To consolidate the ability to use Pinyin and to write characters in stroke order. To read and understand rhymes and stories with the help of Pinyin. Start to write simple sentences with accuracy.

PSHE

Growing up with Yasmin and Tom
Keeping safe

Native Language Internationalism

Pupils will either study their mother tongue with a native speaker or Internationalism.

Scientists and Inventors
The children will learn about the invention of the waterproof coat, and will explore other waterproof materials by carrying out simple tests. Children will find out about the work of doctor Elizabeth Garrett Anderson, create their own greenhouse, learn about how germs are spread, looking at the work of Louis Pasteur, set up a small world to show the effects of water pollution and learn about the development of wind turbines.

Computer Science

Computer Art
The children will learn to reproduce the painting styles of great artists using computer programs. Each lesson focuses upon a different artist and their particular style.

Preparing for Turtle Logo
The children will learn to create, test and debug algorithms.