

PETREE COLLEGE OF ARTS & SCIENCES
Four Year Plan (124 CHs total) *
Bachelor of Arts (B.A.) in Game Design & Animation Degree

First Year – Fall Semester	✓	First Year – Spring Semester	✓
Technology for Graphics (ART 1023) Drawing & Design I (ART 1143) Art History: Survey I (ART 1003)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	3D Modeling (ART 2523) Drawing II - Figure Drawing (ART 3013)	<input type="checkbox"/> <input type="checkbox"/>
English Composition I (ENGL 1113) Liberal Arts Seminar (LAS 1063)	<input type="checkbox"/> <input type="checkbox"/>	English Composition II (ENGL 1213) General education courses	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<u>Total: 15-16 CHs</u>		<u>Total: 15-16 CHs</u>	
Second Year – Fall Semester	✓	Second Year – Spring Semester	✓
Animation Principles (ART 3523) Digital Sculpting (ART 2623)	<input type="checkbox"/> <input type="checkbox"/>	3D Modeling & Animation II (ART 3623) Intro to Game Technology (ART 2923) Texturing, Rendering, & Lighting (ART 2823)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
General education courses	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	General education courses	<input type="checkbox"/> <input type="checkbox"/>
<u>Total: 15-16 CHs</u>		<u>Total: 15-16 CHs</u>	
Third Year – Fall Semester	✓	Third Year – Spring Semester	✓
Illustration (ART 3563) Game Design & Animation Studio I (ART 3723) Digital Photography (ART 2063)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Motion Graphics (ART 3823) History of Design (ART 3713) Concept Development (ART 2263)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
General education courses Minor courses	<input type="checkbox"/> <input type="checkbox"/>	General education courses Minor courses	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<u>Total: 15-16 CHs</u>		<u>Total: 15-16 CHs</u>	
Fourth Year – Fall Semester	✓	Fourth Year – Spring Semester	✓
Game Design & Animation Studio II (ART 4023) Commercial Studio Photography (ART 4323)	<input type="checkbox"/> <input type="checkbox"/>	Game Design & Animation Capstone (ART 4223)	<input type="checkbox"/>
General education courses Minor courses	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	General education courses Minor courses	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<u>Total: 15-16 CHs</u>		<u>Total: 15-16 CHs</u>	

& MINOR in:	Courses	CHs

 Advisor Signature MM DD YYYY

 Student Signature MM DD YYYY

GENERAL EDUCATION

✓	Requirements:	BS	BA										
<input type="checkbox"/>	English Composition I (ENGL 1113)	3											
<input type="checkbox"/>	English Composition II (ENGL 1213)	3											
<input type="checkbox"/>	Liberal Arts and Sciences Seminar (LAS 1063)	3											
<input type="checkbox"/>	The Bible and Culture (REL 1003) OR Introduction to World Religions (REL 1513)	3											
<input type="checkbox"/>	Literature: World (ENGL 2603) OR Western (ENGL 2103) OR British (ENGL 2403, 2413, 2703) OR American (ENGL 2713, 2813)	3											
<input type="checkbox"/>	Fine Arts (Any ART, FILM, MUS, THRE, DANC or INDP 1013)	3											
<input type="checkbox"/>	Philosophy/Ethics: PHIL/REL 2213, 2163 OR MGMT 2223 OR PHIL/PHRH 2513 OR PHIL/REL 2703	3											
<input type="checkbox"/>	American/U.S. History (HIST 1003 or HIST 1103) (International Students must take HIST 1113)	3											
<input type="checkbox"/>	American Governance (POLS 1113) (International students must take POLS 1013)	3											
<input type="checkbox"/>	Introduction to Sociology (SOC 2013) OR Introduction to Psychology (PSYC 1113)	3											
<input type="checkbox"/>	Mathematics (MATH 1503, ECON 2123, PSYC 2303 or a higher -level mathematics class)	3											
<input type="checkbox"/>	Methods of Scientific Inquiry (SCI 1003)	3											
<input type="checkbox"/>	Integrated Science Laboratory (SCI 1041) [Not required for those who have passed a 2000 level or above lab science]	1											
<table border="1"><tr><td>BS</td><td>BA</td></tr><tr><td>X</td><td></td></tr><tr><td>X</td><td></td></tr><tr><td></td><td></td></tr><tr><td></td><td></td></tr></table>	BS	BA	X		X						Foreign Language (BS/BFA requires 6 hours; BA requires 12 hours)	6	12
BS	BA												
X													
X													
<input type="checkbox"/>	Cross-Cultural Studies												
<input type="checkbox"/>	Service Learning												
<input type="checkbox"/>	Capstone												

* Specific course offerings may vary dependent upon enrollment and faculty availability; courses may not fall in the exact semester listed above.
 ** This template, of 15-16 CHs per semester, with a 124 CHs total (some dedicated to the Major and some dedicated to General Education), will result in a 4-year degree completion.