

Educational Webinar Series - Session 2 of 3

Standards and Approaches for Digital Preservation

March 23, 2022





## Welcome!

Preserving Long-term Digital Assets – McDonalds – Recording Available

23 Mar Standards & Approaches for Digital Preservation – Yale University & Digital Archivy

30 Mar Building a Strategy for Preserving Digital Assets – BT and Lloyds Banking Group







Theresa Regli Vox Veritas Digital

# Quick recap of first session

- Value of retaining digital assets long-term (over decades)
- What is Digital Preservation how is it different & complementary
- Case Study: McDonalds Corporation
- Panel discussion and Q&A



# What's coming up in this second session

- Metadata and industry standards
- Approaches for preservation projects
- Case Study: Yale University Library
- Panel discussion and Q&A
- Summary & resources



# Today's speakers



David Kay
Consulting Archivist
Digital Archivy



Euan Cochrane
Digital Preservation
Manager
Yale University







Different approaches for short & long-term digital assets





# **Automated digital preservation actions**

Accurate identification (& transformation) of every file within every asset (during & post ingest)

Asset acauisition & ingest

**Ephemeral digital media** Collaboration Long-term use Check for duplicates Scan for viruses **People** Technology Generate a **visible** checksum (fixity) Accurately identify the exact file format & version **Process** Extract file properties & technical metadata Automatically perform preservation actions based on your selected Policy Transform files into long-term preservation formats Create lower resolution access copy Retain the original file Transform assets @scale (at any point in the future) into latest formats (based on your Policy) Securely store assets in the cloud - with multiple copies across multiple locations



# Using Standard Metadata for DAM and DP

**HSEvents** 



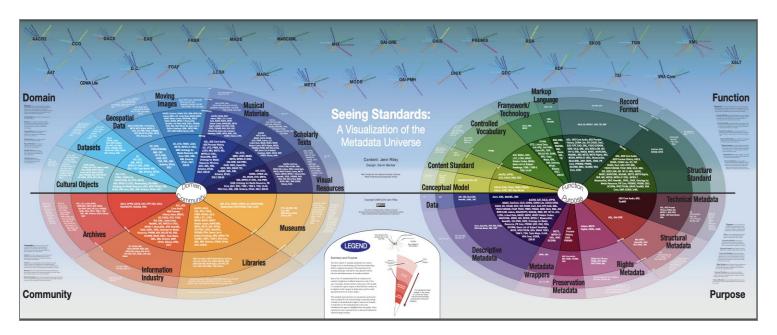
**Preservica** 

David Kay, Consulting Archivist at Digital Archivy



Digital Archivy

# With 1 metadata standard, 4 clients manage DAM and Digital Preservation at same time











## Dublin Core ISO 15836-2

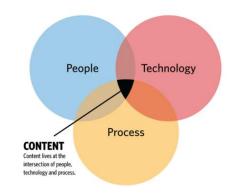
15 Core metadata elements

Divided into 4 metadata types:

- Administrative
- Descriptive
- Technical
- Preservation







Content	Intellectual Property	Instance	
Title	Creator	Date	
Subject	Publisher	Type	
Description	Contributor	Format	
Language	Rights	Identifier	
Relation			
Coverage			
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## 4 real-life scenarios



Photo Archive - minimal viable product (fast turn-around, high cost, low value return, short lifetime)

Photo shoots are deadline-driven; quick turn-around, bulk transfer of RAW files from camera to shared drive; requires collaboration for viewing/rating; no reporting



Seasonal Style Guide - Marketing Department (medium speed, high cost, high value, wide network, limited time)

Campaigns are calendar-driven, short, defined lifecycle, quick turn-around, global access, regional restrictions, security; multiple formats are generated at ingest; user/usage reporting



Animation studio – 50+ artists, designers, animators, etc. – (slow, moderate cost, high value, long-time)

Intranet; Deliverables are deadline driven; slow, methodical; Protect IP and need preservation metadata; archive to tape and periodically move off server and offline to free up space; Progress reports and QC



Online neighborhood newspaper (slowest, low cost, ltd time, inconsistent, unreliable)

Online harvesting done periodically; backlog-driven; centralizes collection; arranged by Article Title and Creator; discoverable by Subject, Location and Title, no reporting



# DC Metadata requirements for each scenario



#### Photo Archive



#### Seasonal Guide



#### **Animation Archive**



#### **Newspaper Archive**

- Date (of ingest)
- Creator (Photog)
- Description (Model/Makeup)
- Format
- Permissions (for rating/select)\*

- Property (Brand)\*
- Title (Campaign Name)
- Date (Modification Date)
- Description
- Format
- Filename\*
- Content Type
- Relation
- Rights Information
- Access Restrictions\*
- Permissions\*
- Launch and Kill Dates\*

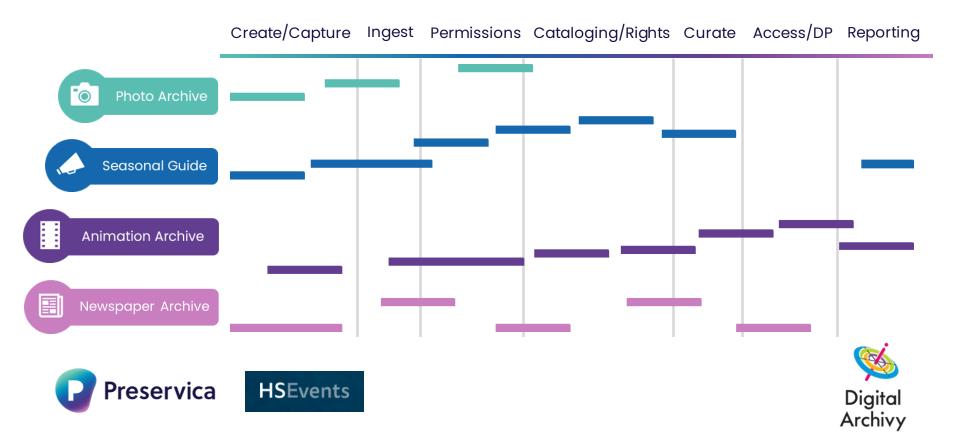
- Property\*
- Title (Ep Name & Number)
- Date (Modification date)
- Description
- Format
- Filename\*
- Asset Type
- Relation
- Rights Information
- Access Restrictions\*
- Permissions\*
- Preservation Formats\*

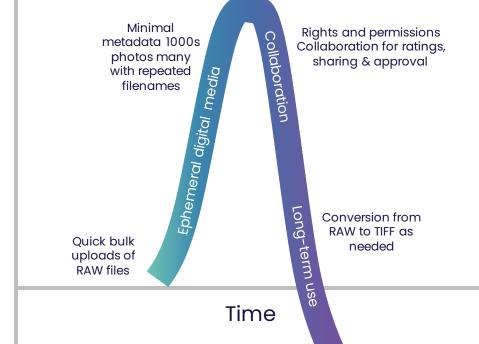
- Title (Article title)
- Date
- Creator (Writer / Photog)
- Description
- Format
- Filename\*
- Asset Type
- Relation
- Rights Information
- Subject
- Coverage (Location)





# **Digital Preservation and DAM workflows**





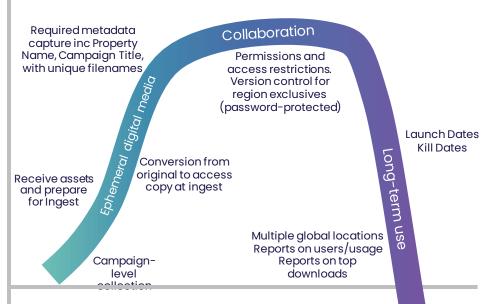
#### **Risks**

- Hard to navigate and find items
- Saving 100s of RAW files forever when only a few are ever needed
- Difficult to find files for re-use across different years
- · No digital preservation planning
- No standardized weeding procedures
- Bulk of RAW files are never accessed or used and poorly named

- Quick turn-around for approval and hand-off
- RAW file to TIFF conversions transfer EXIF data
- Best for small departments with external creators and users



# Seasonal Style Guide Marketing Campaign



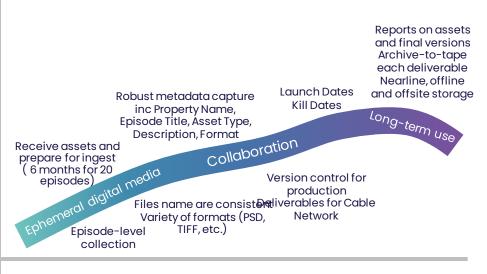
#### Time

#### **Risks**

- System generates multiple copies in different formats at ingest
- Impossible to determine collection's volume of content
- Outdated assets may still be available after Kill Date
- Exclusive IP and content could be accessed
- No Digital Preservation programs for longterm offline

- Quick turn-around for tight schedules
- Assets can be grouped and managed together
- Multiple creators can collaborate
- Global users can access materials
- Content can be altered and delivered for different users/regions

# Animation Studio Intranet



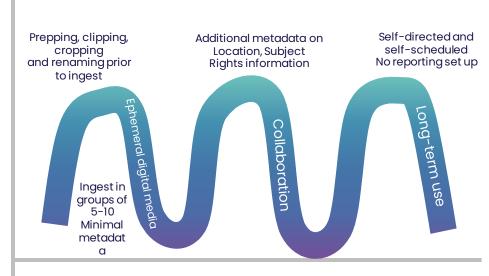
#### **Time**

#### Risks

- Intranet requires users are onsite
- Outdated assets may still be available
- Archiving to tape requires backup tape system and IT support
- On going work can stall after production ends
- Flash video became obsolete format

- Complete and comprehensive collections of IP
- Assets can be used and accessed by different internal creators
- Assets an be re-used for new ancillary projects
- Centralized system ensured greater ROI
- Assets are kept in 3 locations including online, near-line and offsite

# WordPress Newspaper Archive



## Time

#### **Risks**

- · Prepping (clipping) takes a lot of time
- Ongoing work can be stalled due to other priorities
- · No digital preservation planning
- Difficult to train non-contributors

- Originals are all on WordPress (chronologically)
- Centralized location and grouped for easy access
- Images are grouped by Article Title, Creator, Photographer, Date, etc.
- Content is also grouped by Location, Type, and Subject category
- Best for small collaborative departments with external creators and users

# Comparison between the 4 scenarios

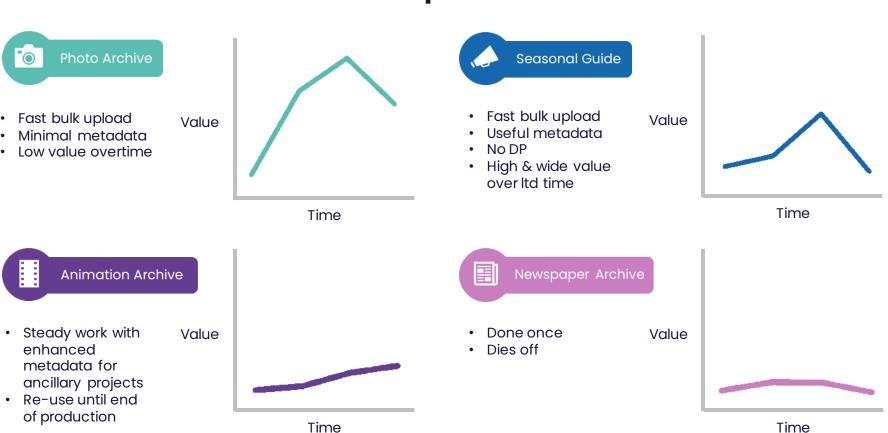
Scenario	Requirements	End users and usage	Outcomes
Photo Archive	Quick turn-around, bulk upload, RAW file originals	Collaboration with selecting & rating	Shared drive without much metadata
Cable Network	Urgent, time-sensitive, collection/campaign oriented, repeatable, Different formats and Content types	Global users, exclusive access, access restrictions req'd, Different regions may get different versions	Serve global users, regional restrictions, exclusives, time-limited, require reports
Animation Studio	Intranet, internal sharing, very large PSD files / offline storage of Season 1 (about 4 TB data)	Eventual, ongoing, permanent preservation	Internal DAM; Long-term archiving and digital preservation
Online Newspaper	Scheduled harvesting, cropping, captions + other metadata	Single user, Contributor-based	Online Archive with better access to Articles







# **Workflows for DC Metadata Capture**



# Searching and Discoverability by DC Metadata



- Publisher / Photographer
- ID (Shoot # admin)
- Description (EXIF and model)
- Date (of shoot)



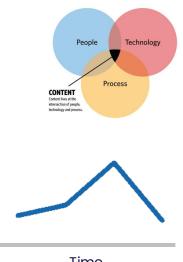
Seasonal Guide

- Publisher (Property)
- Title (Campaign)
- Creator (Department)
- Type (logo, banner ad, etc.)
- Description (umbrella, skirt)

Value

Value

- Language
- Coverage (Region)



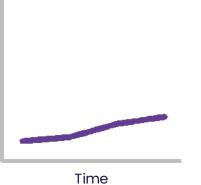
Time

#### **Animation Archive**

Value

Value

- Publisher (Property)
- Title (Episode Name + #)
- Creator (Artist)
- Type (e.g. BG, CH, PROP,
- Description (designer notes)
- Format (layered psd)



**Newspaper Archive** 

- Title (Article Title)
- Creator (Writer/Photog)
- Type (photo, scan, etc.)
- Subject (Category)
- Coverage (Location)
- Relation (URL to live page)

Time

# Summary

Standards, metadata and collection structures

Different approaches for short & long-term digital assets







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**HSEvents** 



Digital Preservation Manager **Yale University** 

1.3 Petabytes + of Data Ingested

140+ Million files

~1.6TB of Metadata







# Our users

## Yale University Library Tenancy

Manuscripts and Archives (MSSA)

**Divinity Library** 

Lewis Walpole Library

Marx Science and Social Science Library

Fortunoff Holocaust Testimonies Archive

**General Collections** 

Beinecke Rare Book and Manuscripts Library (BRBL)

Irving S. Gilmore Music Library

Library IT

Harvey Cushing/John Hay Whitney Medical Library

Robert B. Haas Family Arts Library

**Digital Humanities** 

## Museums Tenancy

Yale Center for British Art

Yale Art Gallery

Peabody Museum

## Law Library Tenancy

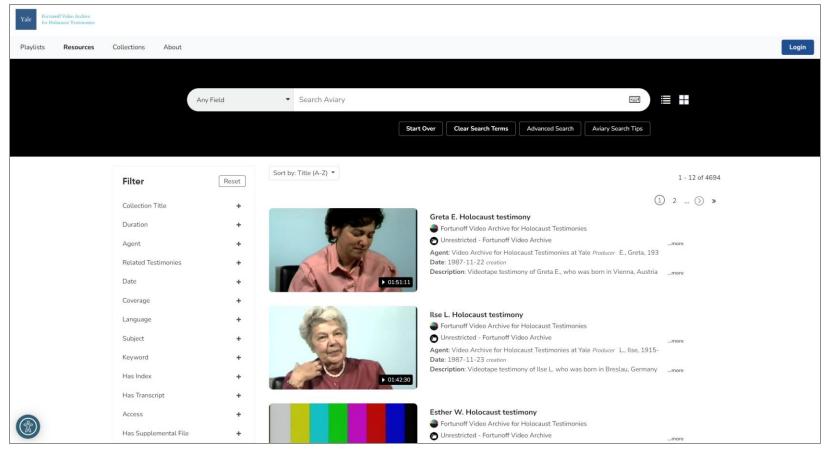
Lillian Goldman Law Library







## The Fortunoff Video Archive for Holocaust Testimonies



https://fortunoff.aviaryplatform.com/

# collections.library.yale.edu

## Highlights



Langston Hughes Papers



Rachel Carson Papers



Divina Commedia



Carl Van Vechten Papers



Stenzel Collection of Western American Art



Jon Lewis Photographs



Declaration of Independence

More coming soon...

# Born Digital @ Yale

"In 1991 the Beinecke Rare Book and Manuscript Library acquired the papers of Thomas M. Disch; including his writings, correspondence, and ten 5.25-inch floppy disks, containing multiple versions of the video game titled "Amnesia"."



# Integrations

**Description / Discovery External Access** ExLibris Voyager **Archives**Space EaaS Arrangement, New netx Description and Voyager Discovery Integration Preservica Active digital preservation Digital Collections Staff Access Preservica **Administrator View** Preservica **Universal Access** Reporting

Packaging & Ingest



Item Condition Event

TMAN
Traffic Manager



# **Core Preservation Features**

- Authenticity assurance
- Bit Preservation & storage management & reporting
- Format identification, characterization and analysis
- Preservation planning
- Obsolescence monitoring
- Content agnostic (accepts everything)
- Scalable

- Configurable and customizable ingest workflows
- Multiple access/discovery options and APIs
- Security comprehensive data tracking and auditing.
- Storage flexibility content can be tagged at any level for storage on specific set of infrastructure (e.g. differentiate storage of low value vs high value content).







# "Metadata is a love note to the future"

@textfiles - Jason Scott









# Object-level Metadata

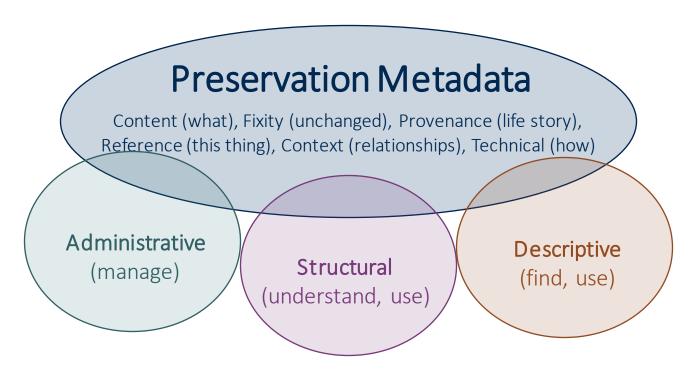


Diagram courtesy DPM Workshops

# Data Recovery Services at Yale

#### We work with:

- Special collections material out of scope of the digital accessioning service
- Faculty on an ad-hoc basis
  - General collections
    - E.g. Acquisitions include publications on microSD cards

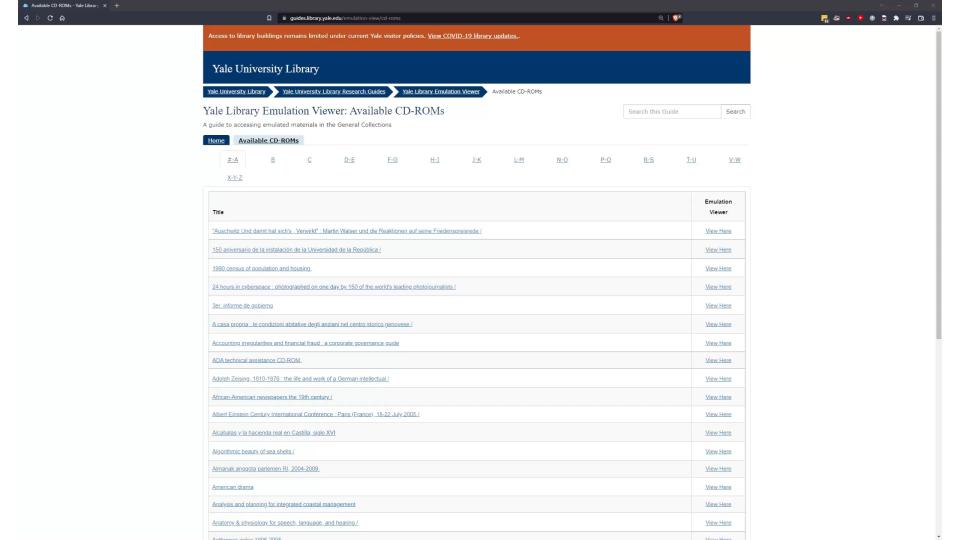


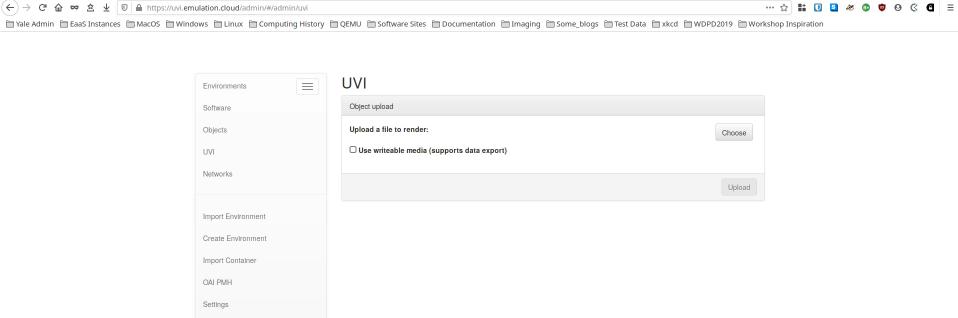












Emulators

Build: 737A80CA5B

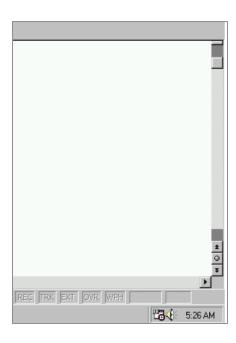
UI-Build: 0140F83042

EaaS Demo UI

# Thank you

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# Second session - summary

- Metadata and industry standards
- Approaches for preservation projects
- Case Study: Yale University Library





Theresa Regli Vox Veritas Digital

# See you at the next session!

16 Mar Preserving Long-term Digital Assets – McDonalds – Recording Available

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# Thank you!

## Digital Preservation 101 – primer

https://preservica.com/digital-preservation-101

#### Corporate & Business Archives

https://preservica.com/corporate-enterprise-digitalpreservation/corporate-business-archives

Get started! FREE-forever Digital Preservation

https://starter.preservica.com/

info@preservica.com @preservica preservica.com

theresaregli.com



