

**Aspen Recreation
Batting Cage
Summer 2021 Operations Outline**

Dates & Times:

Cage Open: Wednesday 5/26/21

Cage Close: September, 2021

Open Times: Monday-Saturday, 9:00am-4:00pm, Hourly Reservations

Trainings: Wednesdays, 3:00/4:00pm

Batting Cage Reservations:

TRAININGS: <https://www.signupgenius.com/go/30E044BA8AD22A6F49-batting>

RESERVATIONS: <https://www.signupgenius.com/go/30E044BA8AD22A6F49-batting1>

Batting Cage Fees: Drop-In: 20\$ hour

Training:

Users must attend a walkthrough/training with Aspen Recreation Staff before purchase of a pass or use of the Batting Cage. Users who complete the training will have a note added to their account to approve pass purchases or Batting Cage use. The Pass holder must be present at all times and acts as supervisor to their party.

- Helmets with Face Masks must be worn AT ALL TIMES while inside the Batting Cage
- Only 2 People allowed in the Batting Cage at any time (1 per batter's box)
- Only the Pass Holder/Party Supervisor is allowed pass the batter's boxes to retrieve stuck balls
- Only insert one coin at a time, each coin generates 16 pitches
- If the machine freezes up, clear the batter's box, follow troubleshooting protocols, and then contact the Front Desk
- Reservations for trainings must be set 24 hours in advance via SignUpGenius

Upon Approval, user's accounts will be updated with a Tickler Alert to allow the purchase of a reservation for the Batting Cage and check out keys.

All approved users must be 18 years of age or older and must act as the supervisor for their party during their reserved time.

Reservations:

- No more than 10 people per group with an approved Pass Holder as Party Supervisor
- Reservations will be scheduled on Sign Up Genius through our website.
- Similar to ARC facility reservations, the Sign Up Genius reservation must be verified prior to check-in.

Check-Ins:

1. Go to ARC Front Desk to Check-In for their Reservation
2. ARC Staff verifies Batting Cage Approval via Tickler Alert
3. Pay for Drop-In (\$20/hour)
4. Users 18+ sign Drop-In Attendance Sheet
5. Users 17 and Under must sign liability waiver under Approved User/Party Supervisor
6. Receive Batting Cage Keychain
7. Unlock batting cage equipment box and both doors
8. Equip Helmet with Face Mask
9. Insert Coins - ONE AT A TIME PER 16 PITCHES to begin use

Check-Outs:

1. Return equipment (helmets, bats, coins) back to the storage bin
2. Lock doors and storage bin
3. Return Batting Cage Keychain to Front Desk to Check-Out
[Users MUST Check-Out at Front Desk and may not 'hand-off' keys to the next reserved user.]

ARC Staff Responsibilities:

OPEN

- Turn on the Breaker Box daily at 9:00am
- Empty the coin reservoir and reload the storage box coin bag
- Verify the machines are ready for use

CLOSE

- Turn off the Breaker Box daily at 5:00pm
- Free up any stuck balls
- Empty coin reservoir and bag coins
- Verify all equipment is in storage box (bats, helmets, coin bag)
- Verify storage bin and both doors are locked
- Return keys to Front Desk

Rules:

- Only insert one coin at a time (per 16 pitches)
- Must wear a batters helmet with a protective shield at all times inside the cages
- Never cross the red line in front of the batter's box
- No more than two people inside the cage at any time
- If something is not working, step out of the cage and let someone at the front desk know
- Approved users must be present at all times during use.
- Left side: softball slow pitch and baseball slowpitch, Right side: softball slow pitch, baseball fast pitch
- Adjust pitch height on control box
- Only approved user can cross red line to free stuck balls, only while pitching machine is not active
- Bats and helmets available in lock box
- No bunting
- Keep door closed while machine is in use
- Return bats and helmets to lockbox after use, lock and bring key back to front desk

Troubleshooting:

1. If the machine is unresponsive after coins are inserted: verify neither machine is active, then have approved user/party supervisor press reset button on machine and insert another coin
2. If the machine is still unresponsive, insert a coin for the other pitch type.
3. If still unresponsive, contact front desk